

索尼PS6文件泄露最早2027年发售 推出时将失去《使命召唤》系列

微软收购动视暴雪案到目前仍然处于悬而未决的状态，多个监管机构仍然正在对该交易进行审查，对手Sony更是对此事盯得很紧。

英国CMA最近公布了Sony反对此次收购的论点，其中的Sony对收购一事的反对论点通过《使命召唤》系列，提到了自家下一代主机（PS6）推出时间的部分信息。



文件中透漏：「微软虽然同意我方（Sony）将《使命召唤》系列留在PS平台直到2027年，并认为我方可以用这段时间找到竞品游戏，但这当Sony推出下一代PlayStation主机时（隐藏关键时间信息），玩家却无法玩到《决胜时刻》系列以及其他动视暴雪旗下游戏，必然使新主机（PS6）的竞争力大幅下降，消费者将可能流失。」

- **Duration.** Microsoft has offered to continue making Activision's games available on PlayStation only until 2027 (Microsoft, para. 3.27). Likewise, in public comments just on October 26, Microsoft said that it plans to offer *Call of Duty* on PlayStation only "as long as that makes sense."²³ A period until 2027 – or some other (possibly shorter) time that Microsoft unilaterally determines "makes sense" to Microsoft – is badly inadequate. By the time SIE launched the next generation of its PlayStation console (which is likely to occur around [REDACTED]), it would have lost access to *Call of Duty* and other Activision titles, making it extremely vulnerable to consumer switching and subsequent degradation in its competitiveness. Even assuming that SIE had the ability and resources to develop a similarly successful franchise to *Call of Duty*, it would take many, many years and billions of dollars to create a challenger to *Call of Duty* – and the example of EA's *Battlefield* shows that any such efforts would more than likely be unsuccessful.

虽然具体时间被隐藏，但根据上下文分析，PlayStation 6的计划推出时间最早可能是2027年《使命召唤》到期后，也有可能是在2028年或2029年的窗口期发售。

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