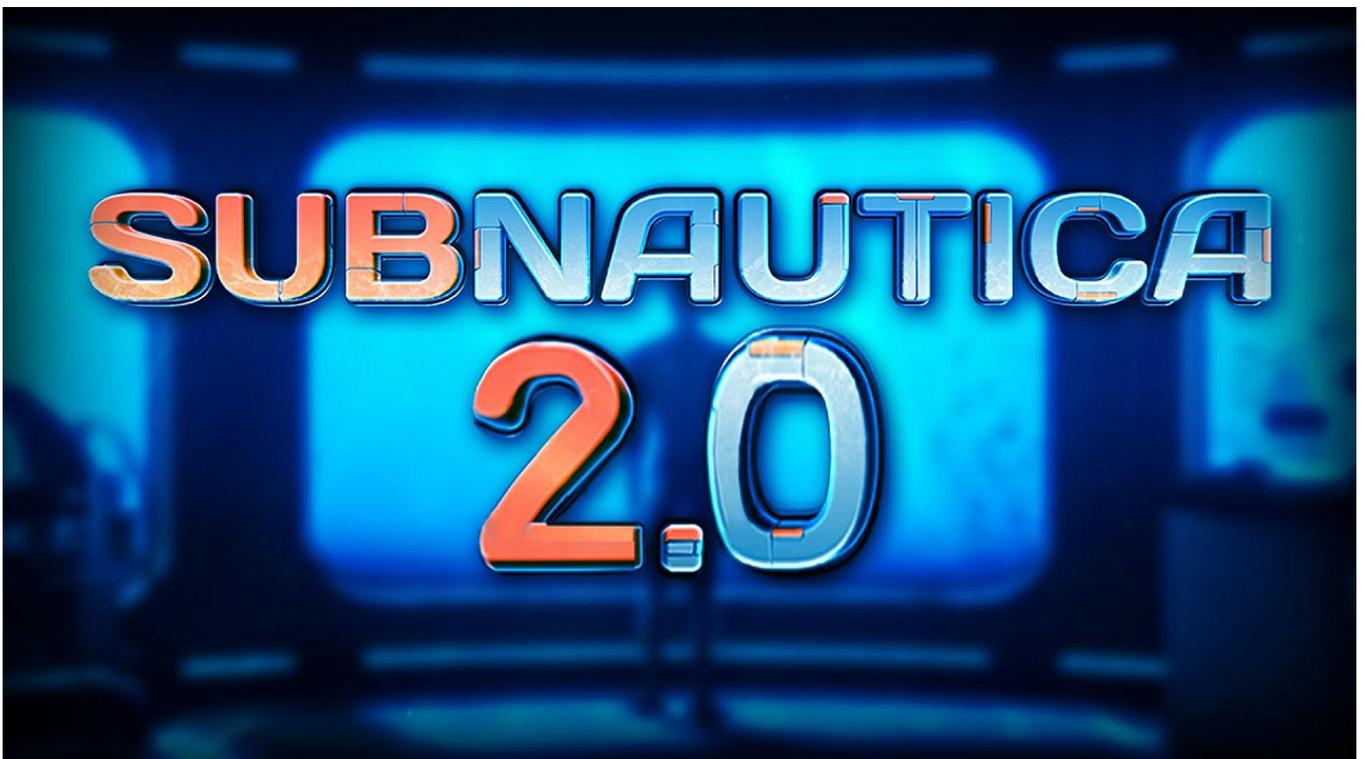


《深海迷航》2.0大型版本更新来袭！超800个BUG被修复 更爽快方便

喜欢玩游戏的朋友都知道，在游戏中遇见BUG是多么苦恼的事情，不仅影响游戏体验，还有可能会影响到自己的收益。

开发商Unknown

Worlds旗下海洋生存冒险游戏《深海迷航（Subnautica）》2.0大型版本更新“Living Large”现已推出。此次更新包括在游戏中加入新的建造部件、性能增强、无障碍功能、游戏体验改进以及超过800个的BUG修复。让我们一起来了解一下吧！



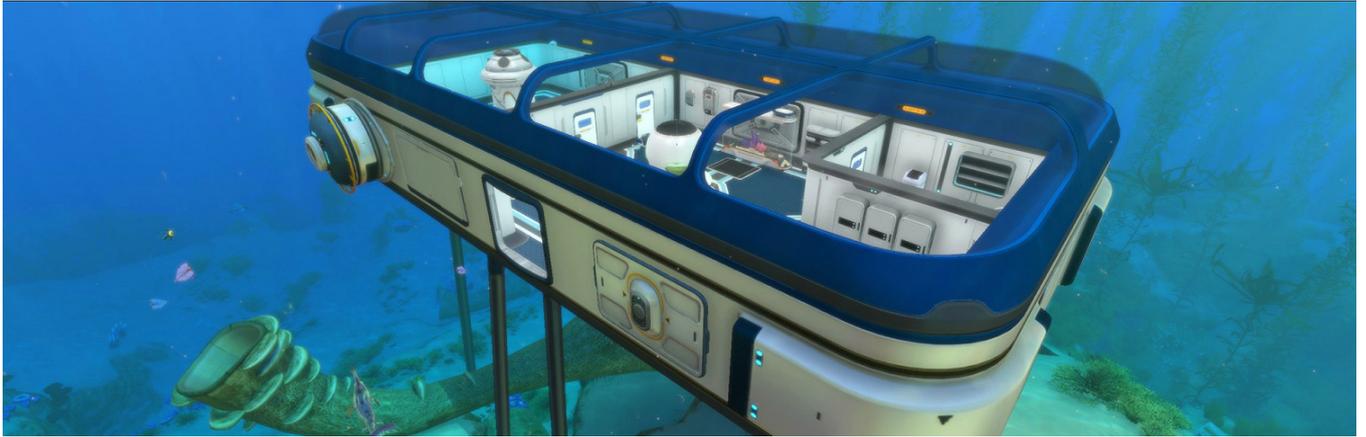
开发商称这是“整个《深海迷航》团队的热情劳动成果”，旨在解决“

大量技术问题并从《冰点之下》带来一些改进的代码。”

为此，2.0

更新将《深海迷航》和后续作品《冰点之下》移到了统一版本的 Unity 商，使开发人员能够在游戏中更方便的实现各种改进。

在《冰点之下》中的一些新游戏体验功能已经加入了《深海迷航》中。



这包括更好的字幕同步、存档系统改进、固定食谱以及许多新的辅助功能选项。辅助功能包括 UI 缩放、PDA 暂停以及禁用闪光等选项。

作为额外内容，官方还为游戏添加了《冰点以下》中出现的建造部件，包括大型房间、玻璃圆顶以及水面舱口。

更新现已面向 PlayStation、Xbox、Switch 和 PC 版的游戏推出。如需避免 Mod 冲突或是暂时不想升级，Steam 玩家可以通过游戏属性菜单中的 Beta 子菜单更改游戏版本至“经典（Legacy）”。

All Events > Subnautica Events >

Subnautica Living Large Update

Hello Subnauts,

We're delighted to bring you the long-awaited 2.0 update to Subnautica across all platforms.

This update has been a labor of love for the entire Subnautica team. As you might have seen in some of our previous blog posts, a lot of time has been spent addressing a ton of tech debt and bringing across some improved code from Below Zero.

Our goal was always to bring both Subnautica and Below Zero onto unified versions of Unity, and with today's update, that goal has been achieved. By doing this, we've been able to implement several quality of life features, fix many outstanding bugs, and introduce some performance improvements that were already available in Below Zero.

We've also added some base pieces to Subnautica that were previously only available in Below Zero, specifically the Large Room, Glass Dome, and surface hatches. Now you can make your bases even more epic than before!

On top of these changes, we've also refactored and optimized our save system, which means it's now even faster and more reliable to save and retrieve your save.

Other additions include:

- Adding the TextMeshPro plugin, to improve UI readability and visual quality
- Adding an 'Unstuck' button to the menu to help get you out of some sticky situations
- Bringing over PDA pause, the ability to disable light flashes, and item bars from Below Zero

GAME



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POSTED

Wed, December 14, 2022 @ 7:15 AM HKT

TYPE

MAJOR UPDATE

Unknown Worlds 在更新更新文件中表示：“我们真心希望所有这些变化都能让各位的《深海迷航》体验比以往更好！”

“正如一些眼尖的粉丝已经发现，我们可能会在新的一年里为各位带来一些更加令人兴奋的消息。”

这可能是指开发商于 4 月宣布出于“早期开发阶段”的新游戏有关。

目前 Unknown Worlds

正在开发多个项目，包括战棋游戏《Moonbreaker》。



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