《英雄联盟》提早投降不再需要全票通过

现在的《英雄联盟》15投需要全票通过才算投降成功,但在13.2补丁中,拳头降低了这一要求,它不再需要全票通过,只需要正常的4/5票,也就是4票即可通过。这一更改暂时只适用于匹配模式的盲选和征召队列,排位模式是否实装还有待观察。此外,《英雄联盟》国服是否会同步更

新也没有公布。



Starting in patch 13.2 we'll be testing a change to the surrender rules for Normals (Blind and Draft). Teams will be able to pass a surrender vote with 4/5 yes votes starting at 15 minutes. The early unanimous surrender will be removed.

Chris Roberts @RiotAuberaun

Our data shows that comeback rates when a team fails a 4/5 yes early surrender (before 20 min) are low; teams have a generally good sense of what a "winnable" game is. However it's important that opponents have time to feel powerful with a lead and games aren't abandoned too soon

拳头开发者Auberaun表示,根据他们的数据显示,当一个队伍在20分钟之前发起投降,队伍中有4个人同意的话,那么这把对局翻盘的几率就变得很小,玩家更清楚什么样的对局是可以赢的。最重要的是,对手会在这段时间滚起雪球,让赢下对局变得更难。

Auberaun还表示,他们将监视这一变化对扩大英雄胜率的影响,并聆听玩家对此的反馈。

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